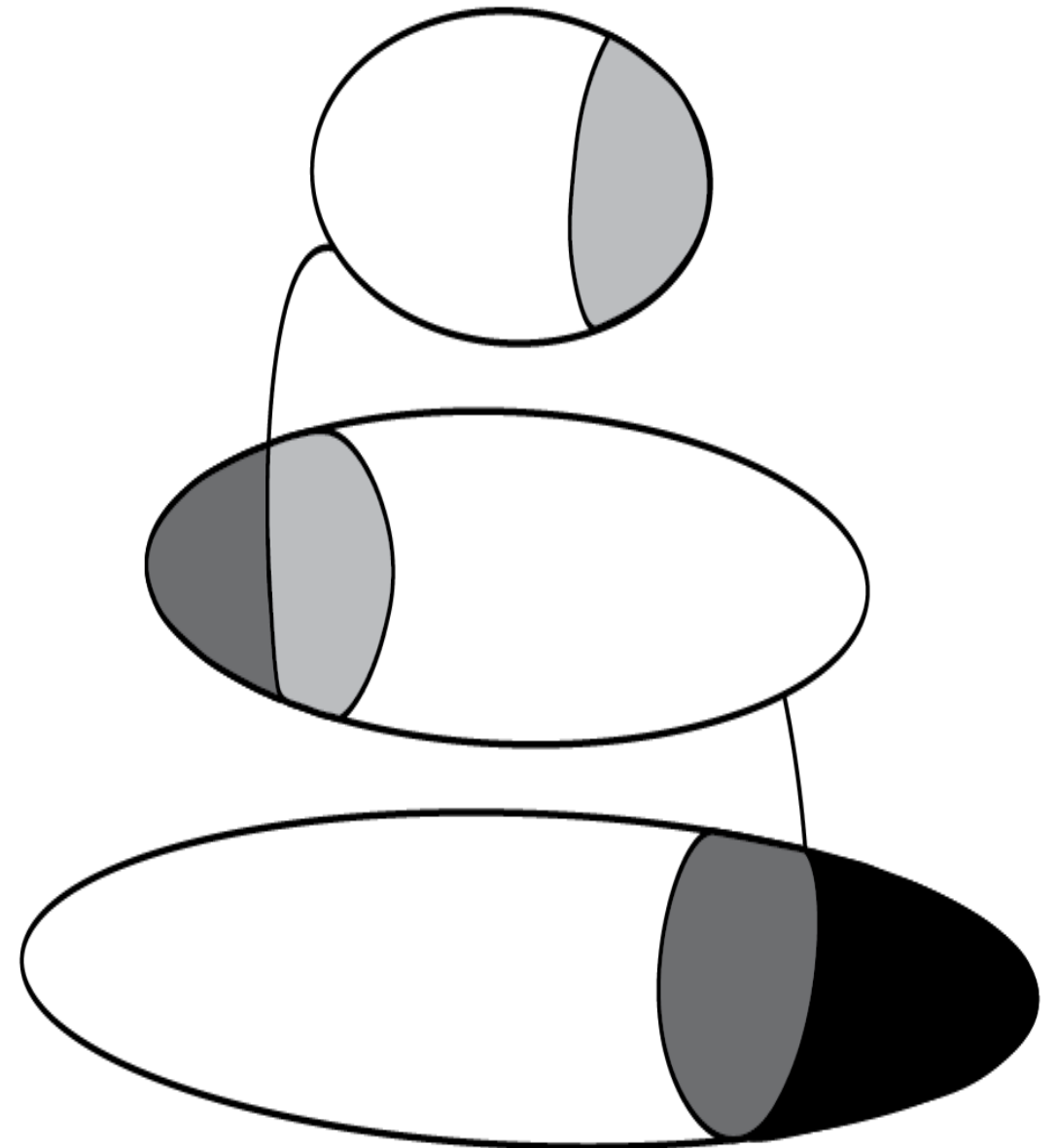


# DESIGN PORTFOLIO

Rosa Nomvuyo Fihla



# TABLE OF CONTENTS

About Me	Pg. 1
African Beauty Salon	Pgs. 2 ~ 11
NEXT Office	Pgs. 12 ~ 15
Artist Live/ Work	Pgs. 16 & 17
Hostel	Pgs. 18 & 19
Cafe	Pgs. 20 & 21
Additional Work	Pgs. 22 & 23

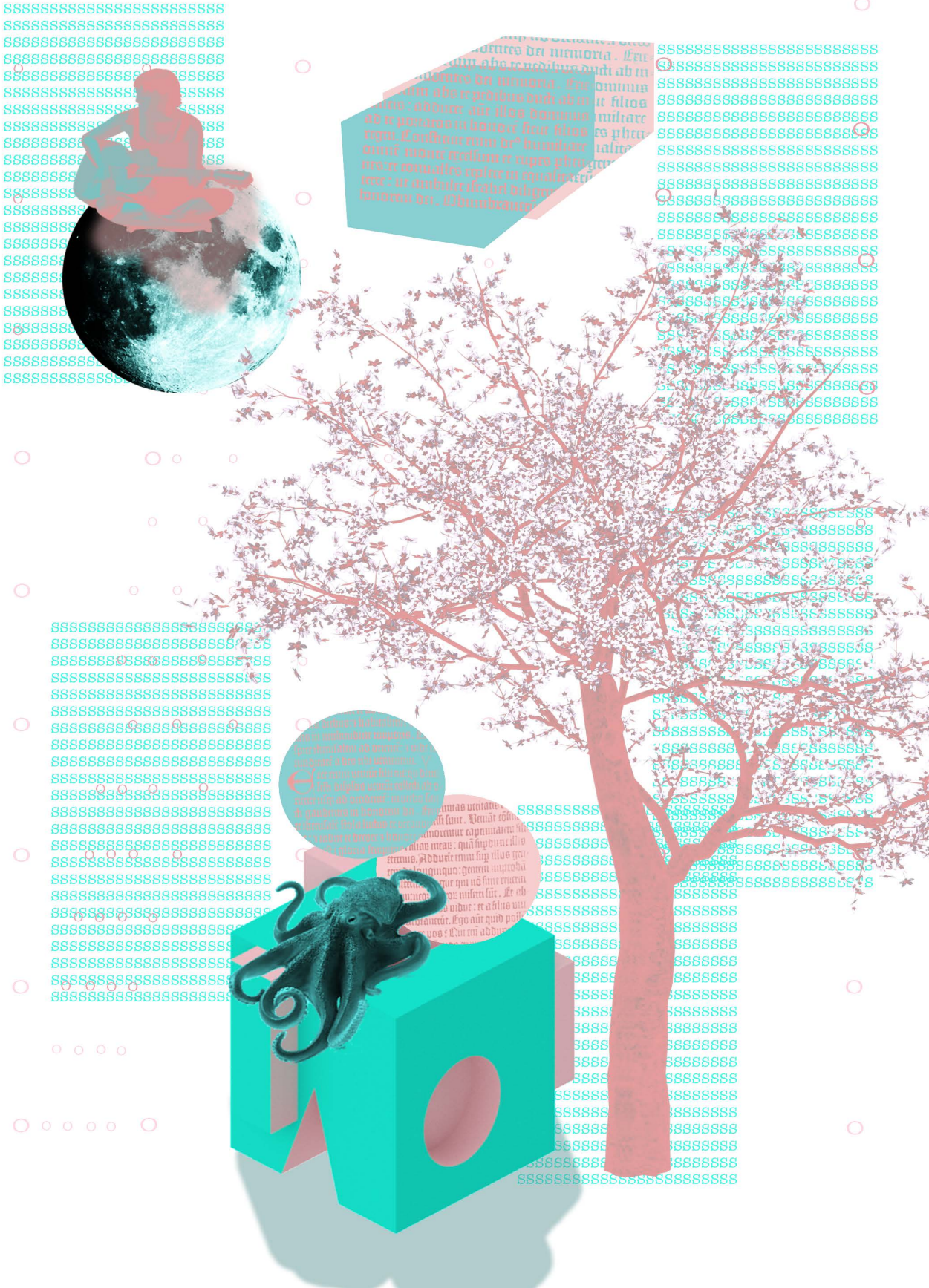
# CONTACT INFORMATION

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**Website:** [www.rosafihla.com](http://www.rosafihla.com)





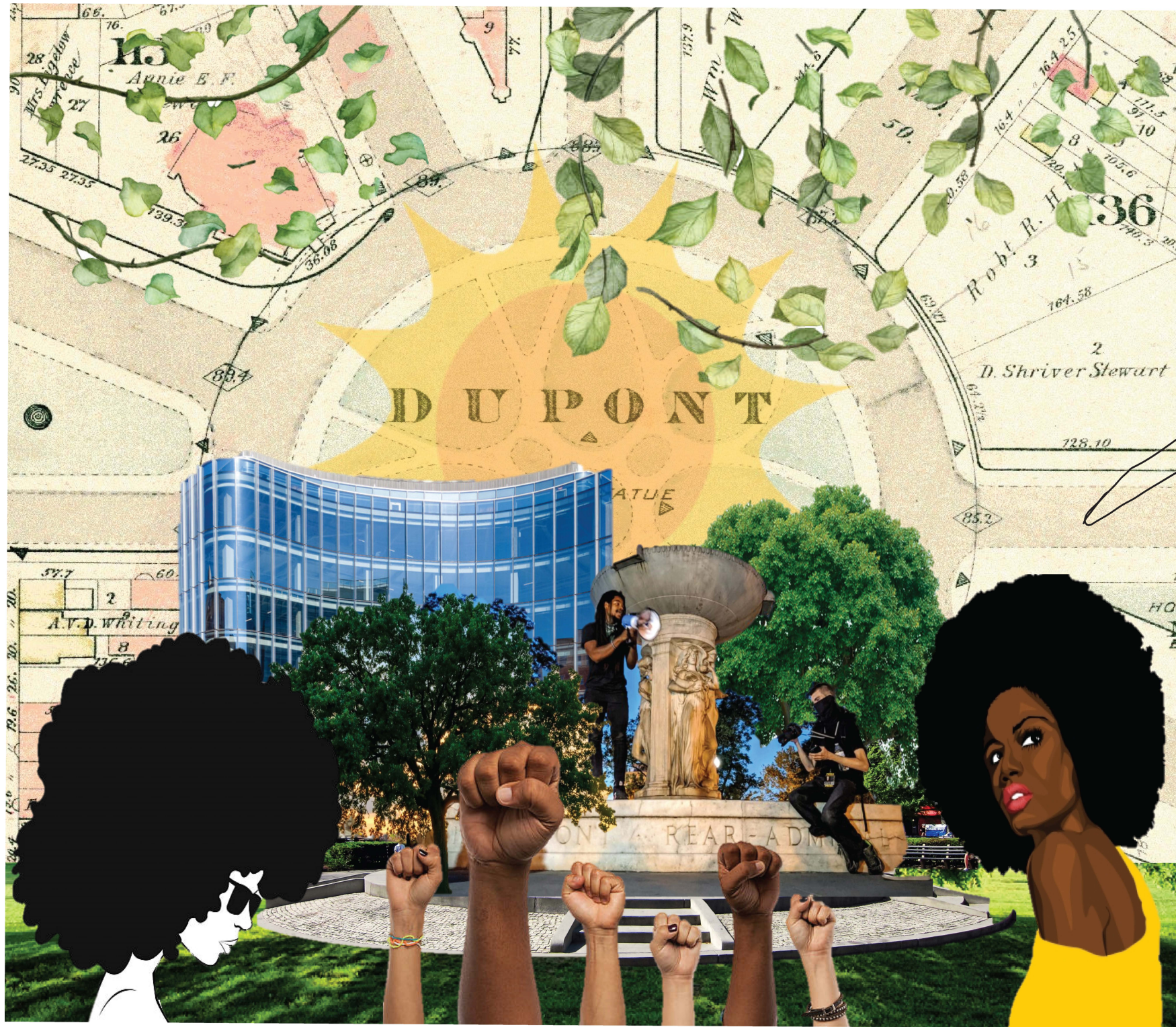
# ABOUT ME



My name is Rosa Fihla and I am a recent Honours Graduate from the Corcoran School of Arts and Design at The George Washington University. I graduated Cum Laude with a BFA in Interior Architecture and a Minor in Art History. I am drawn to design because of its ability to positively contribute to a community's quality of living. In addition to design, I am passionate about making music as well as environmental and social justice. I am currently the Design and Digital Marketing Intern at xN Studios, where I have been using the skills that I acquired at GW to work on the company's branding and online presence, as well as work on interior design projects, both residential and commercial. I am excited to continue to grow as a designer and to continue to learn about and gain insight into the ever expanding design sphere. I have an interest in getting post graduate degrees related to sustainability in design as well as furniture design.



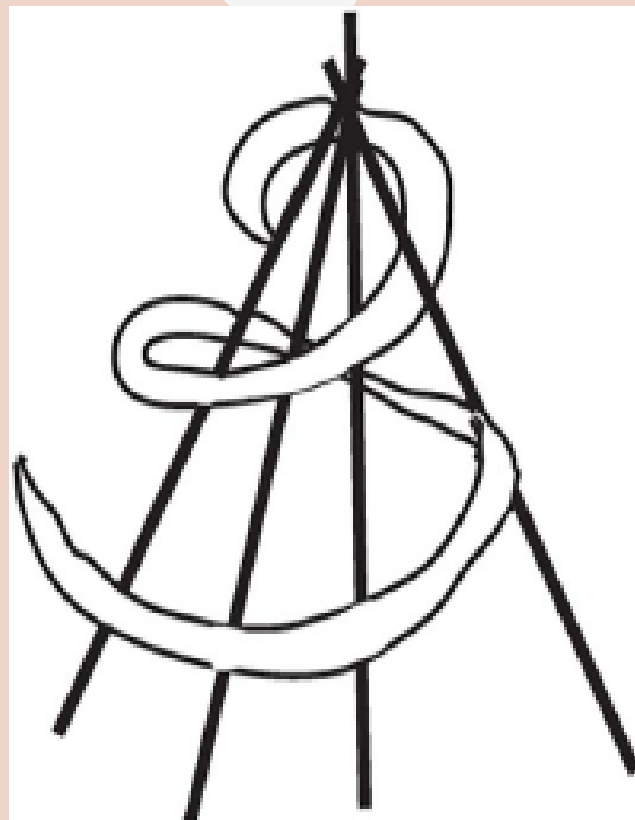
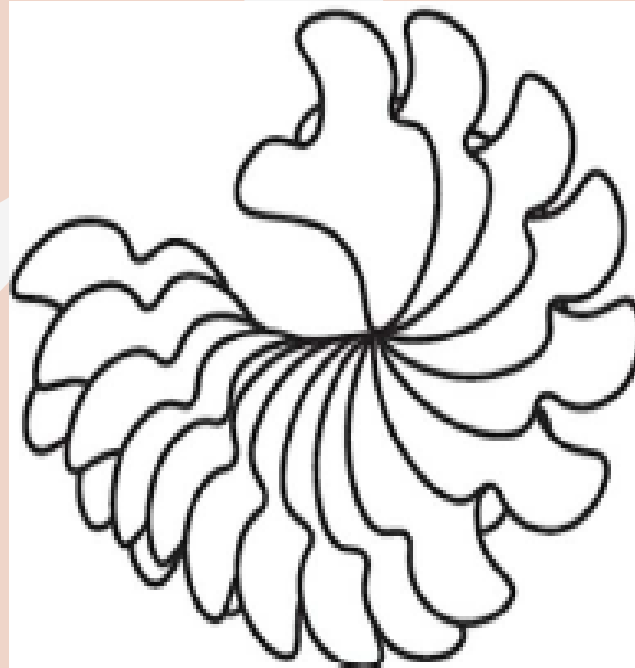
# ABANTU ~ An African Beauty Salon



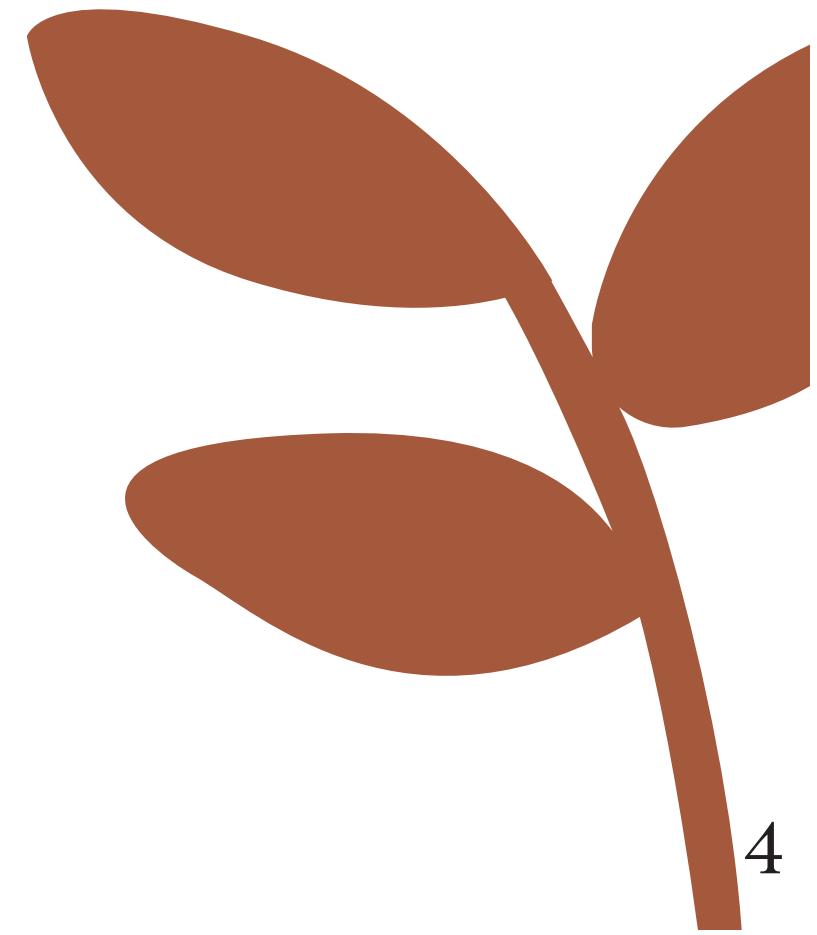
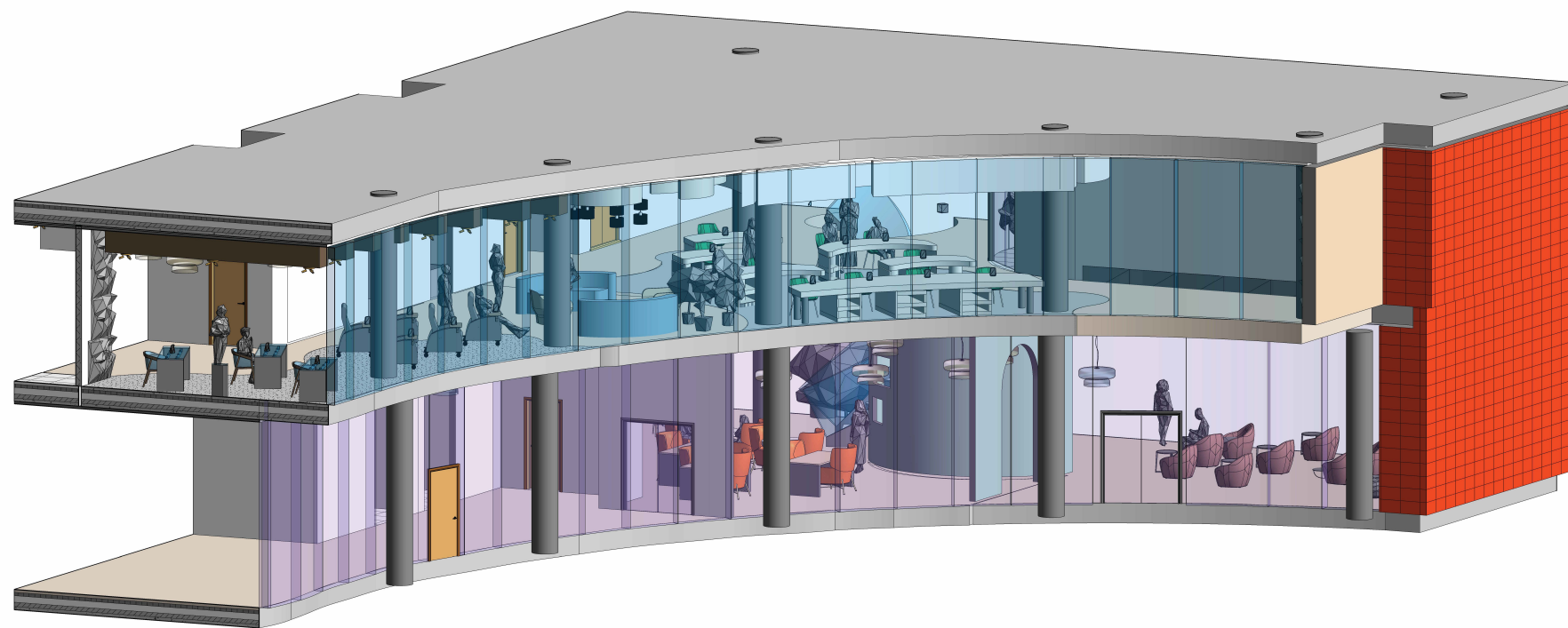
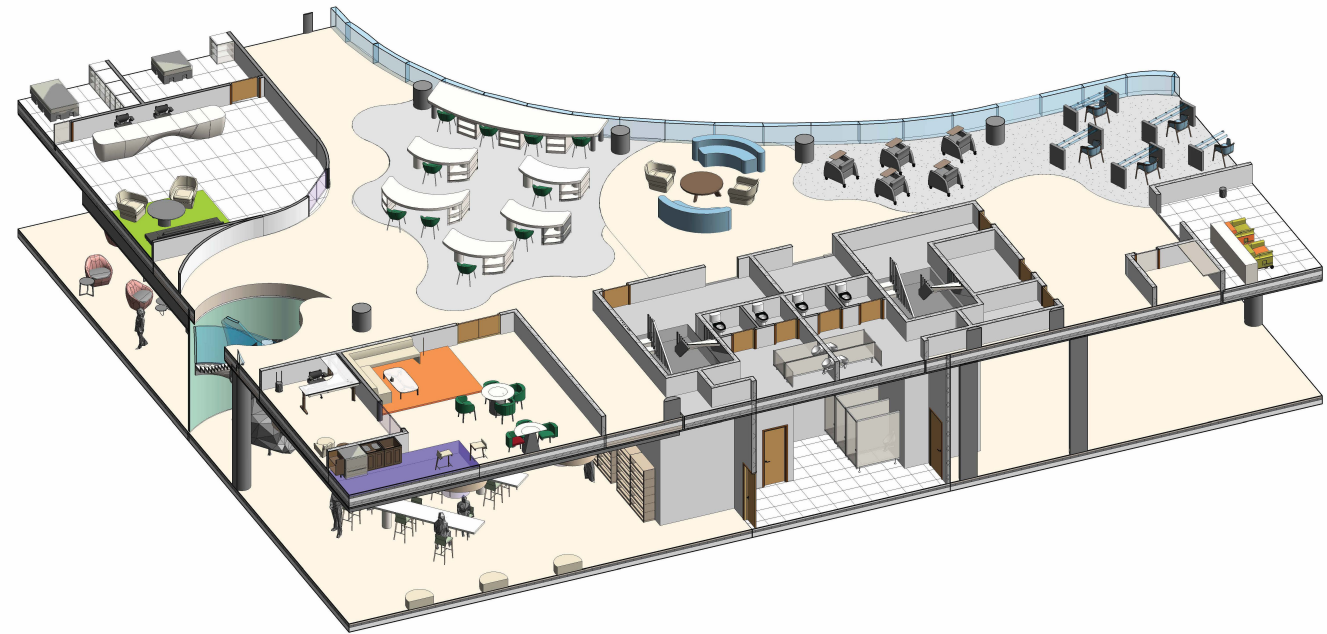
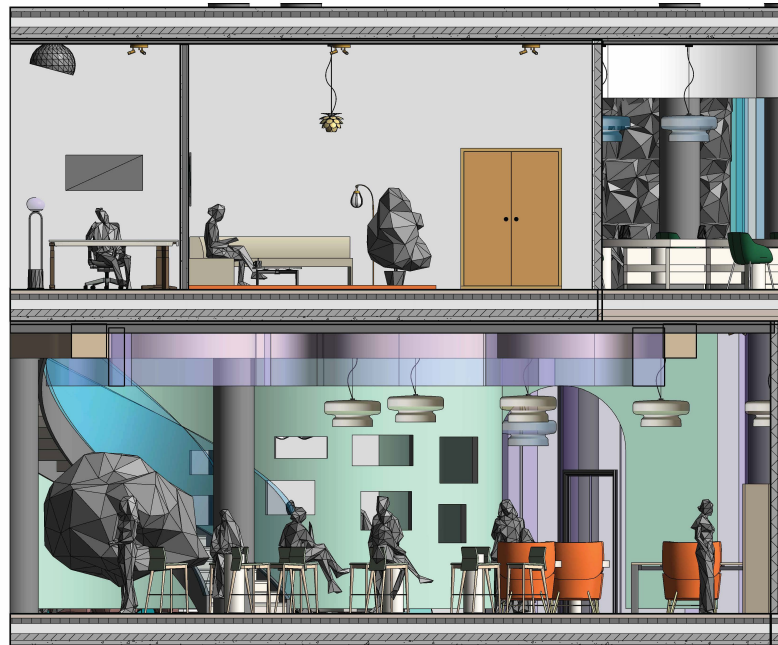
For my Capstone Project I did an African Beauty Salon located near the Dupont Circle in Washington, DC. The Circle is historically a place of gathering for celebration and activism. The title, *Abantu*, is an isiZulu word meaning *people*, re-emphasizing the salon's sense of community. The main concept of the beauty salon is 'Seeking Comfort'; *Abantu* acts as a safe space for people of colour, where collaboration is encouraged, and people's voices and ideas are uplifted.



# CONCEPT MODELS

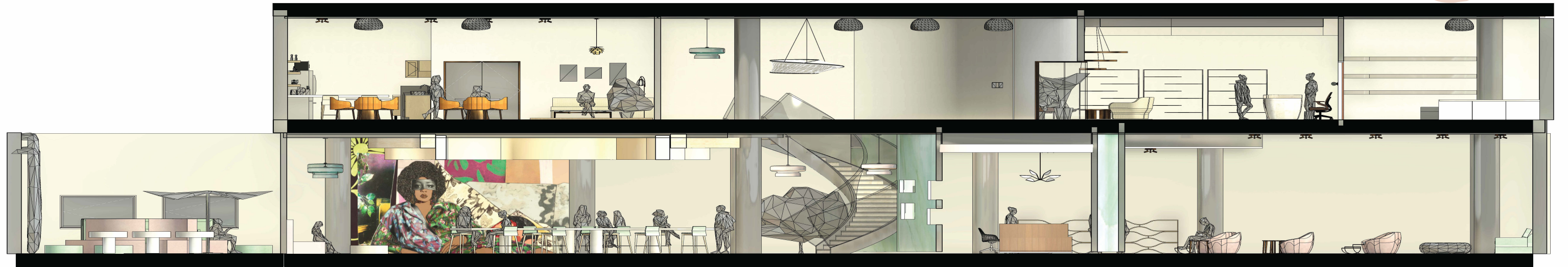


# AXONS/ 3D VIEWS

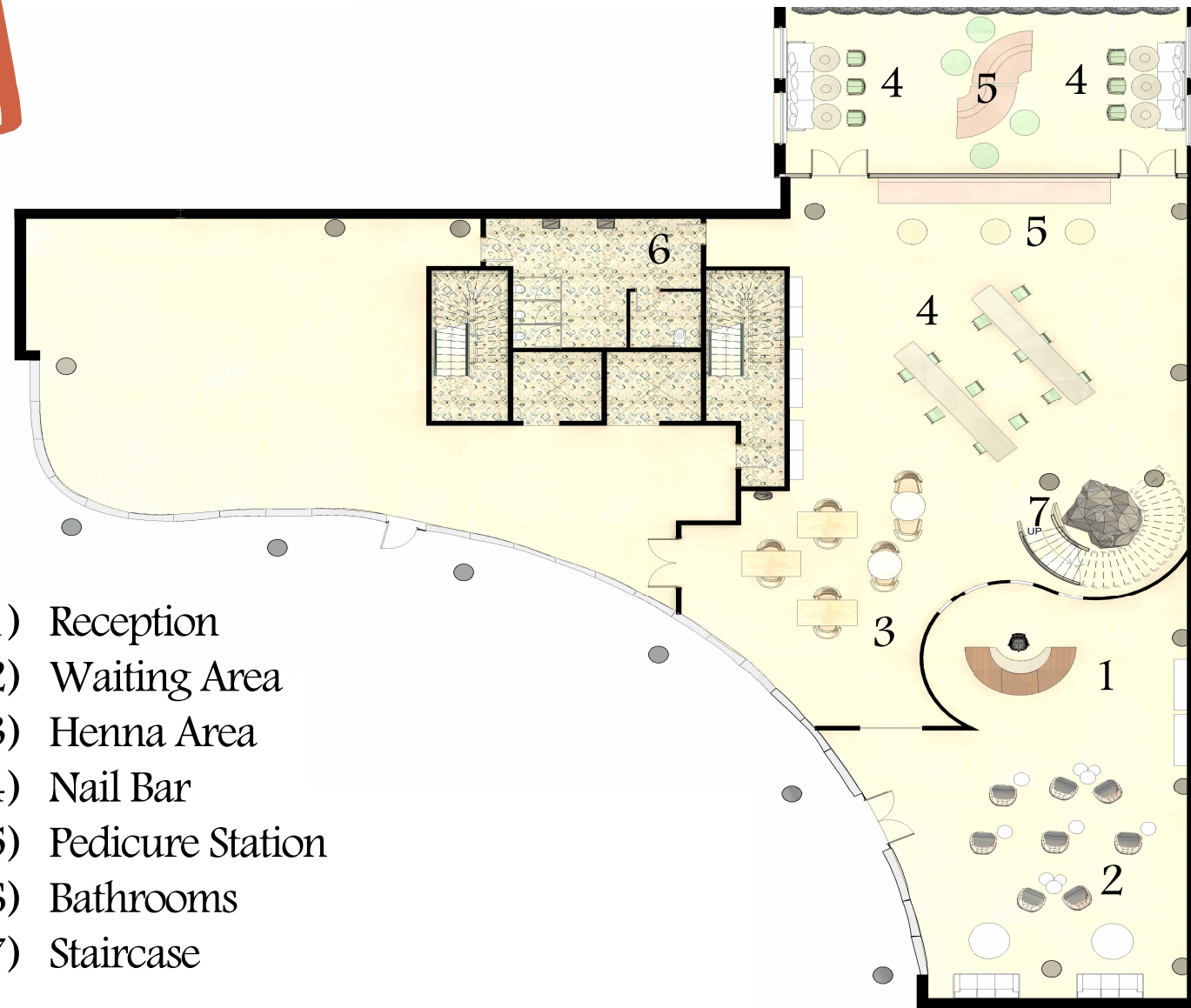




# SECTIONS

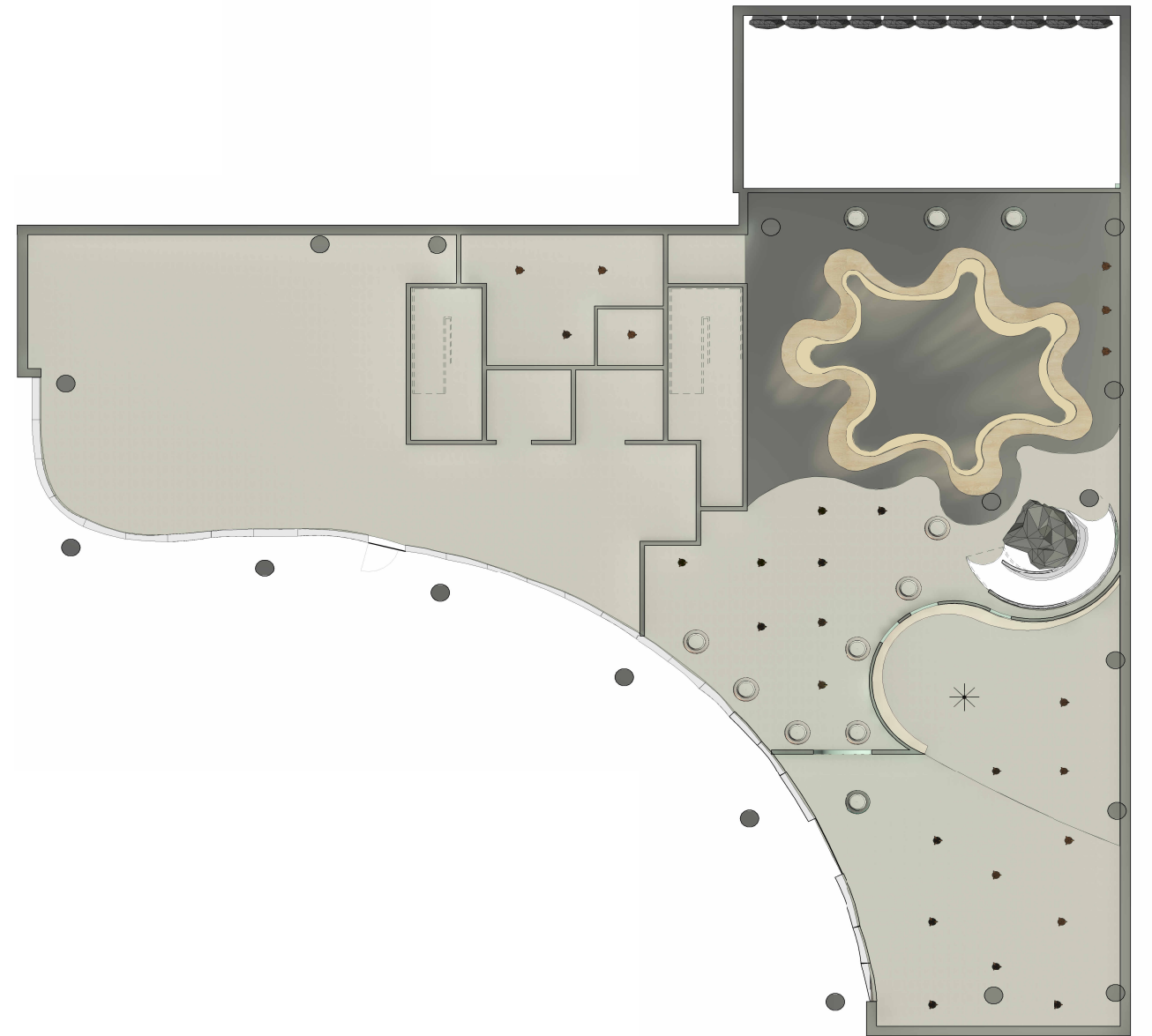


# 1ST FLOOR PLAN



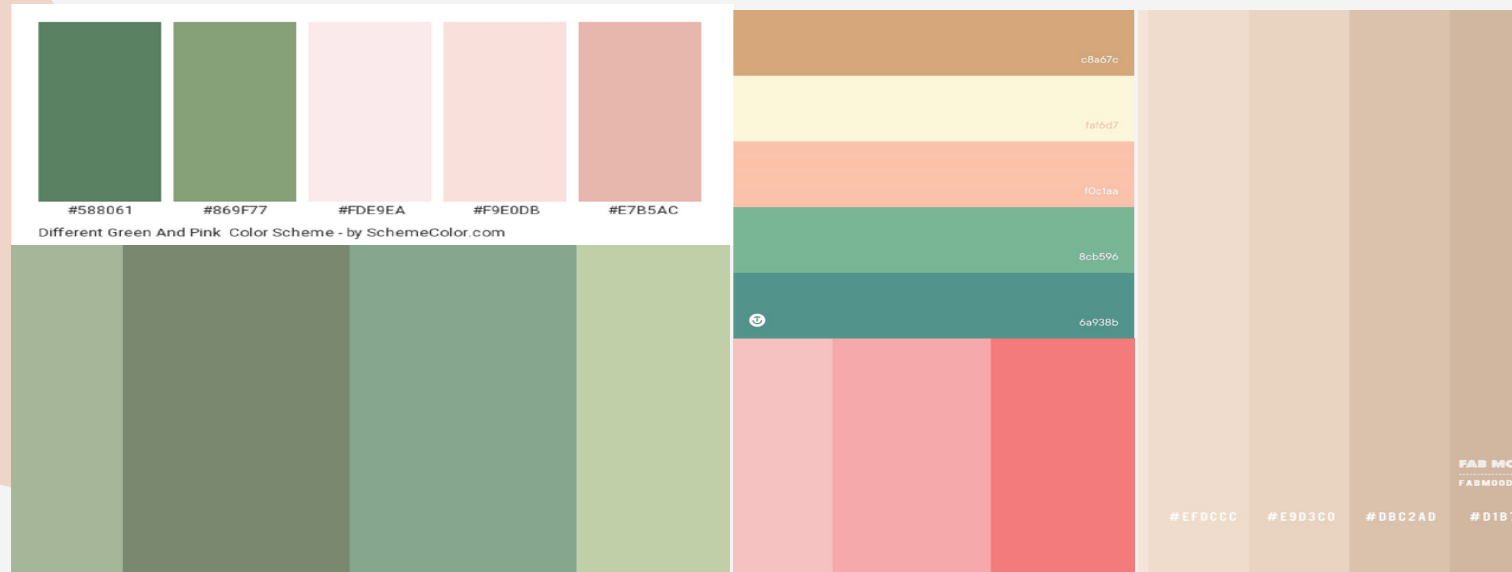
- 1) Reception
- 2) Waiting Area
- 3) Henna Area
- 4) Nail Bar
- 5) Pedicure Station
- 6) Bathrooms
- 7) Staircase

# REFLECTED CEILING PLAN





# 1ST FLOOR MATERIALS & COLOUR PALETTE AND FF&E



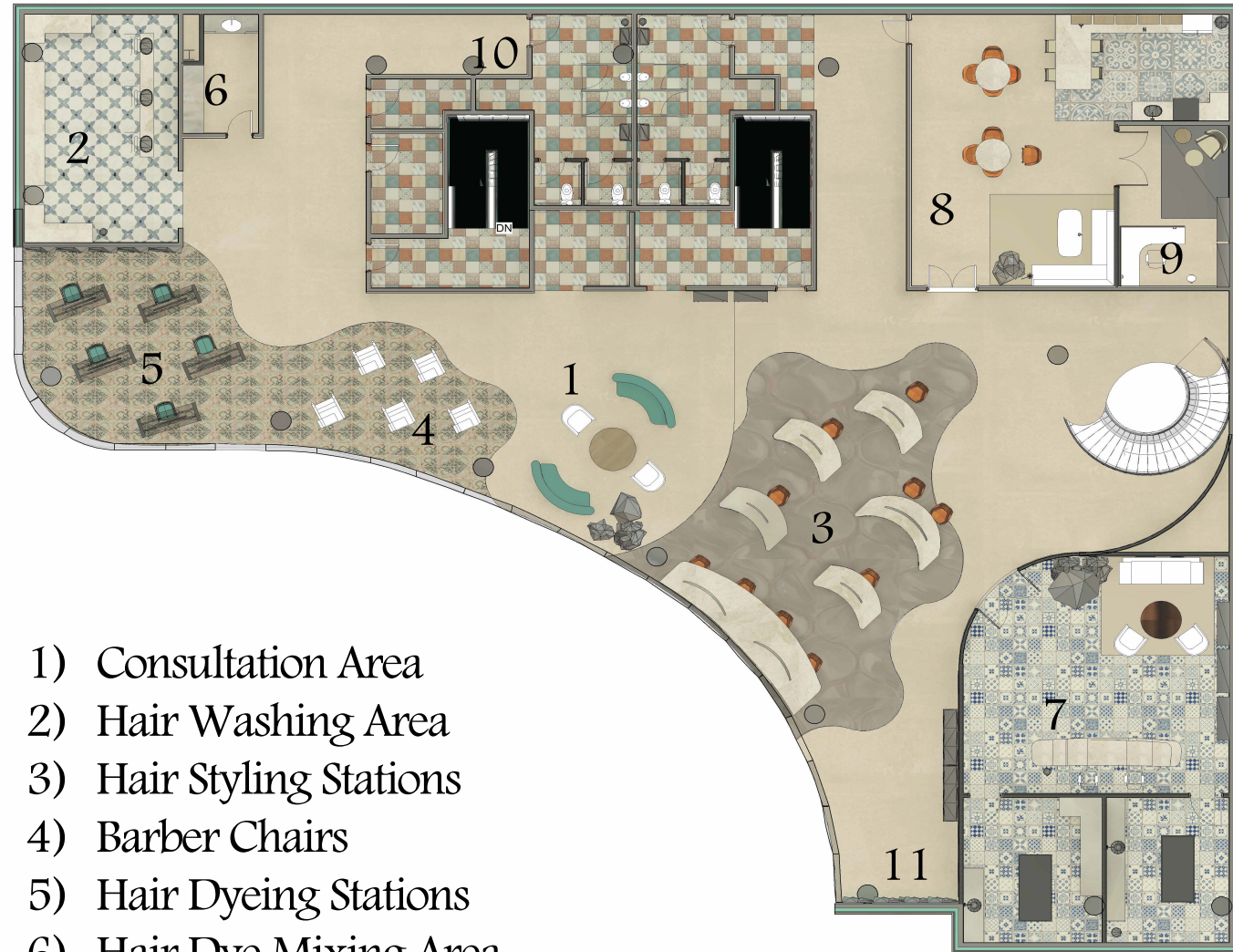


# 1ST FLOOR RENDERINGS



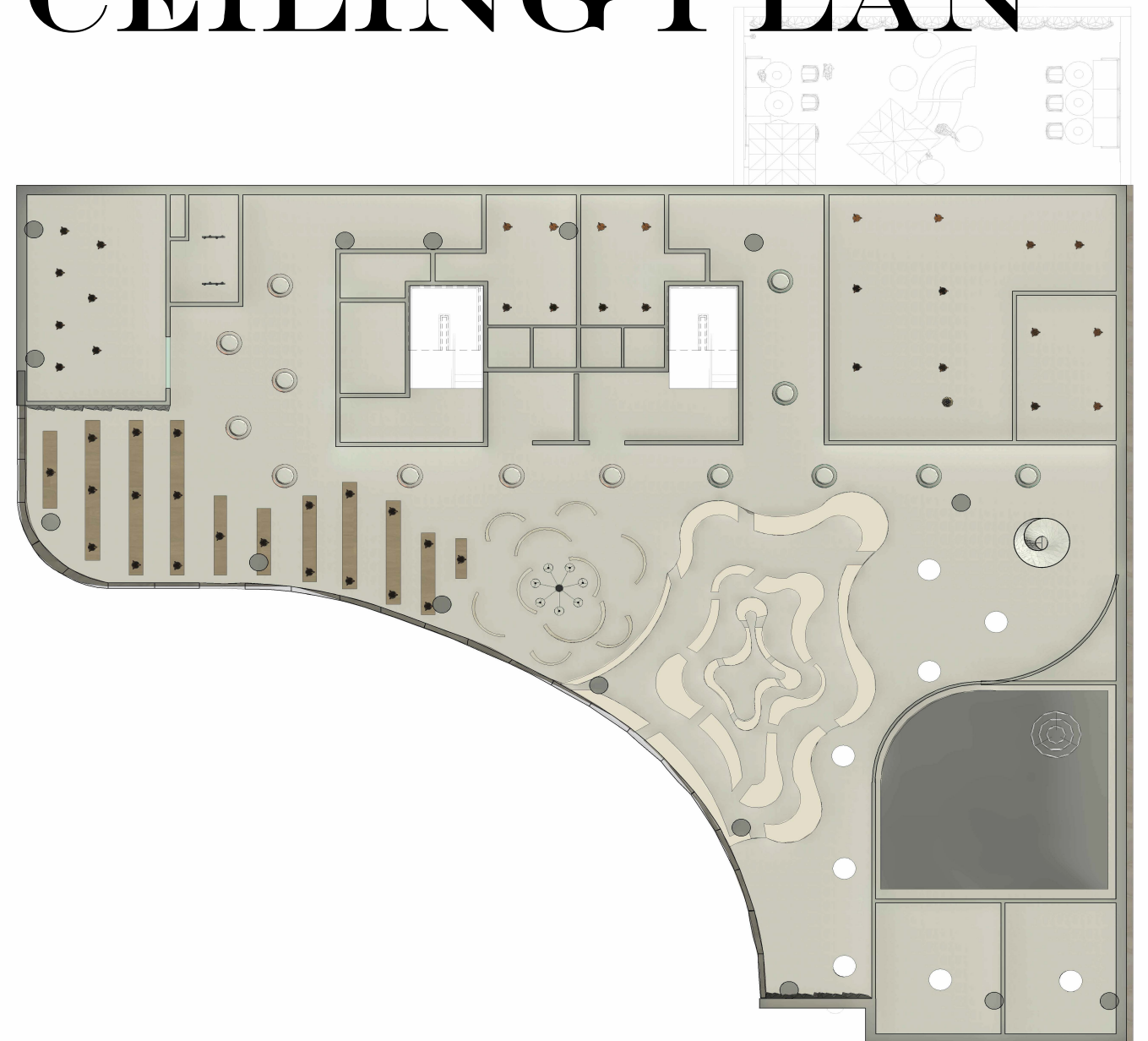


# 2ND FLOOR PLAN



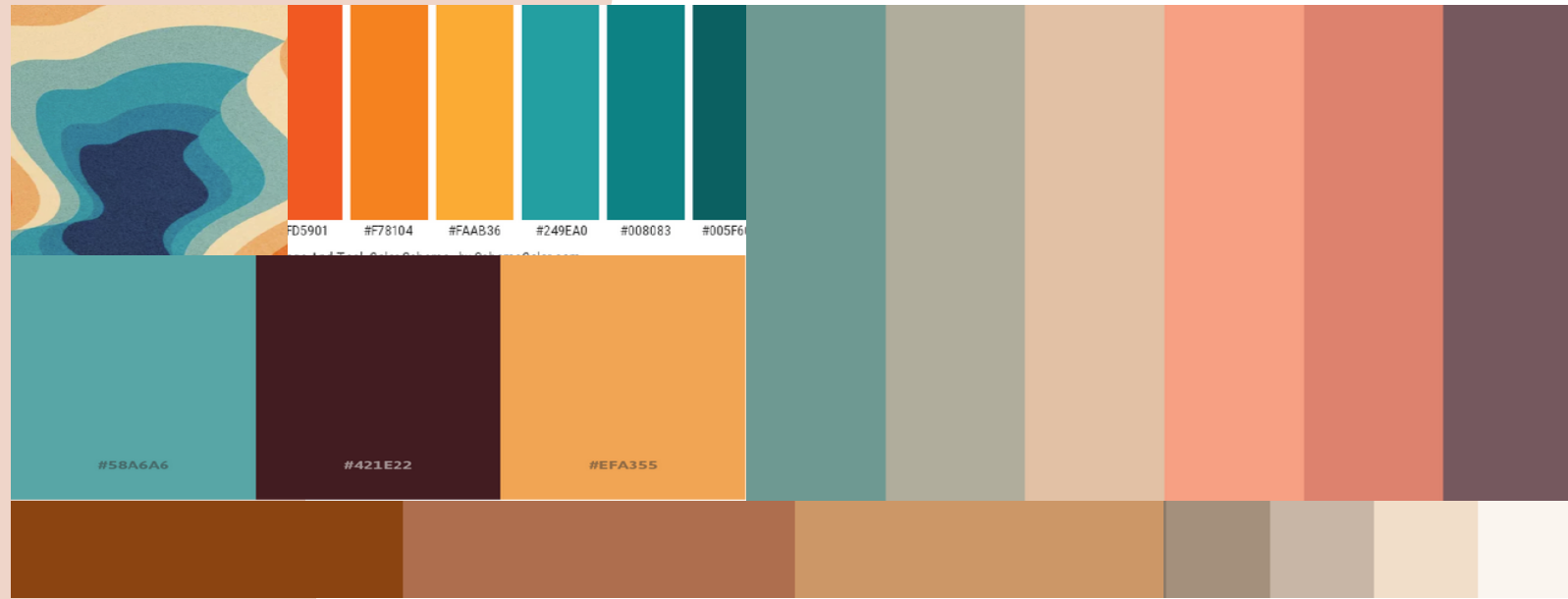
- 1) Consultation Area
- 2) Hair Washing Area
- 3) Hair Styling Stations
- 4) Barber Chairs
- 5) Hair Dyeing Stations
- 6) Hair Dye Mixing Area
- 7) Spa
- 8) Staff Lounge and Kitchen
- 9) Private Office
- 10) Bathrooms
- 11) Photo Taking area

# REFLECTED CEILING PLAN





# 2ND FLOOR MATERIALS & COLOUR PALETTE AND FF&E





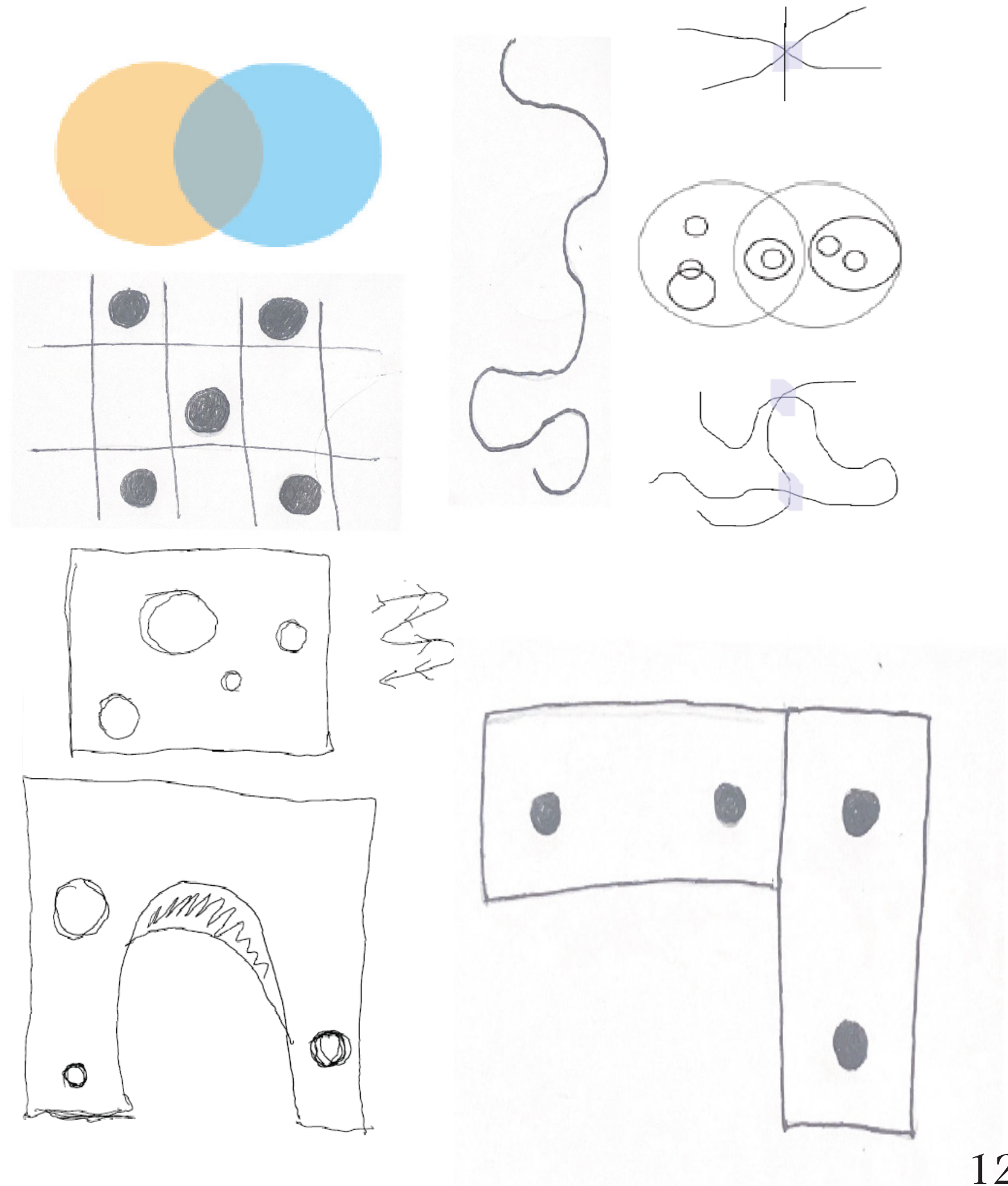
# 2ND FLOOR RENDERINGS





# STEELCASE ROBOTICS OFFICE

Upon researching other work spaces, I noticed a growing trend towards emphasizing the balance of work and play. An office can be a space that stimulates its users and promotes comradery and collaboration. I decided to create a space that reflects this through taking inspiration from five different games: Jumanji, chess, checkers, dominos, and snakes and ladders. Jumanji is located at the reception and dedicated team space, chess is the workstations, checkers is the work cafe, dominos is the other section of workstations (the height-adjustable desks), and snakes and ladders is implemented throughout in the winding circulation.





- 1) Reception
- 2) Work Cafe
- 3) Workstations
- 4) Private Offices
- 5) Dedicated Team spaces
- 6) Project Rooms
- 7) Home Office Lab
- 8) Retail Mockup
- 9) Inclusive Design Lab
- 10) Reading Nooks
- 11) Wellness Room
- 12) Mother's Room
- 13) Product Storage
- 14) Phone Rooms
- 15) Resource Centre



# RENDERED FLOOR PLAN



# SECTIONS & RENDERINGS



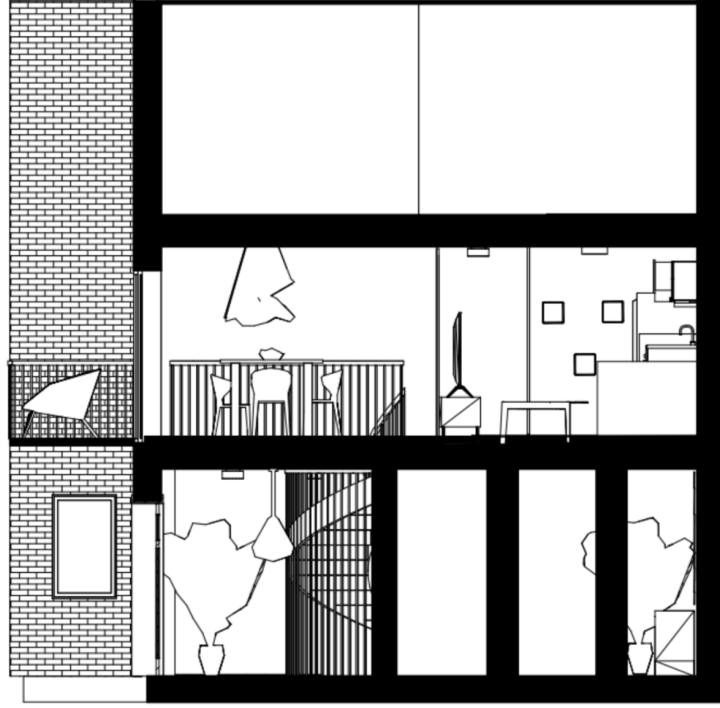
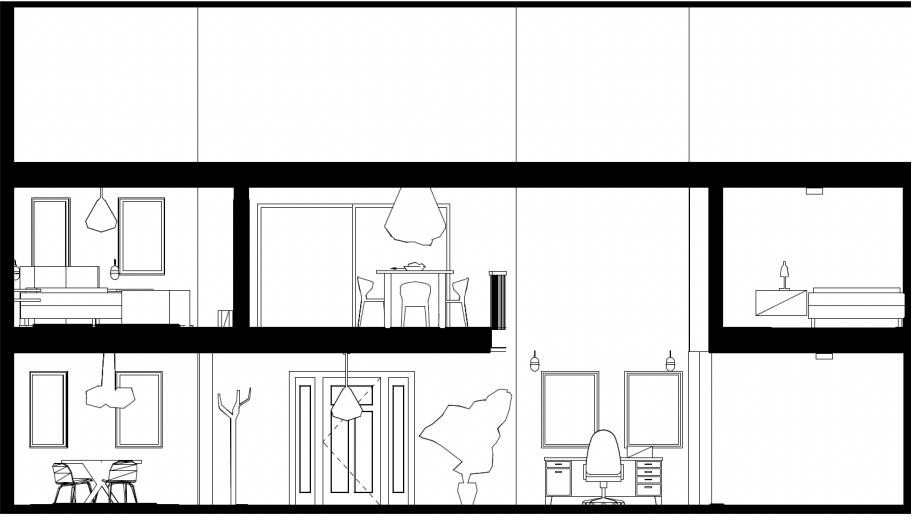
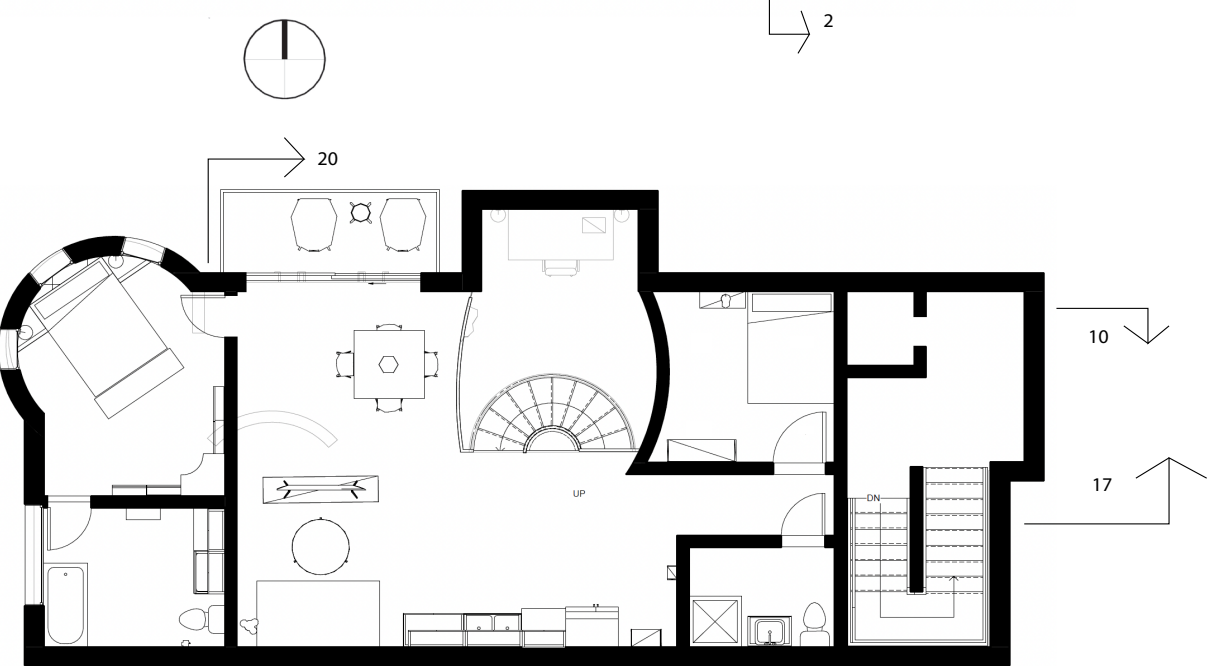
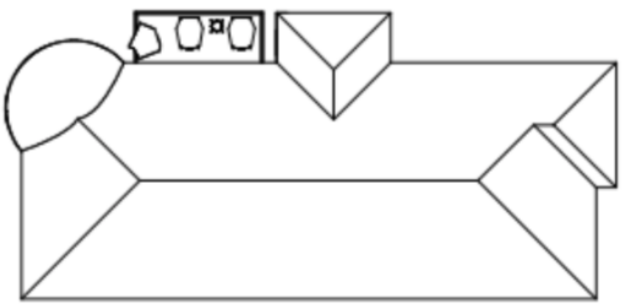
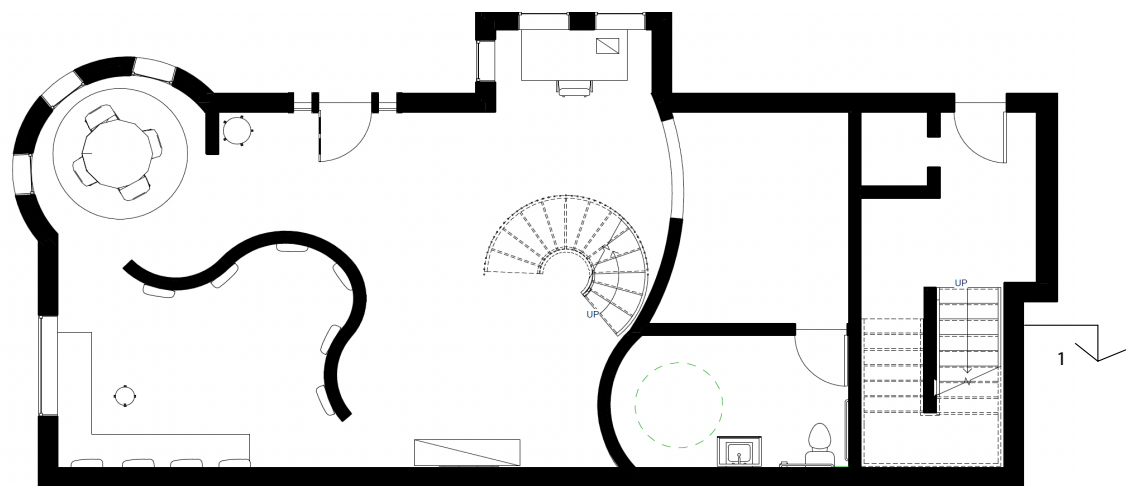






# ARTIST LIVE/ WORK PROJECT

For this project, we had to pick a local artist to design a live/ work space for. The artist I chose was Caroline Bullock, a painter who uses watercolour, acrylic, and cyanotype to create her pieces of art. Her work expresses the intersectionality of nature, science, mathematics, and spirituality.



FLOOR PLANS

SECTIONS





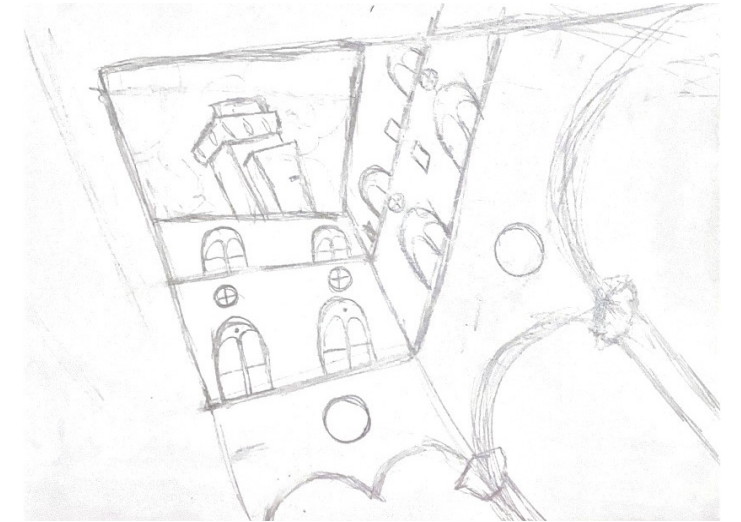
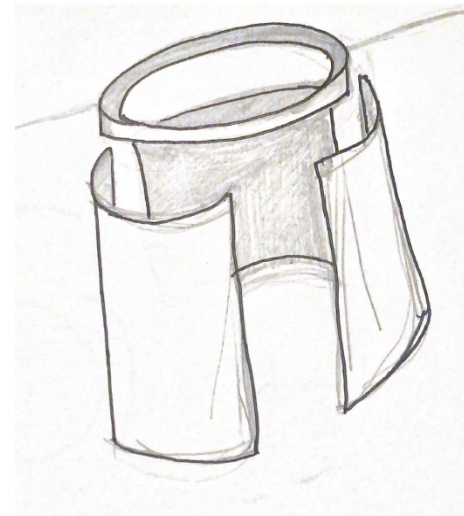
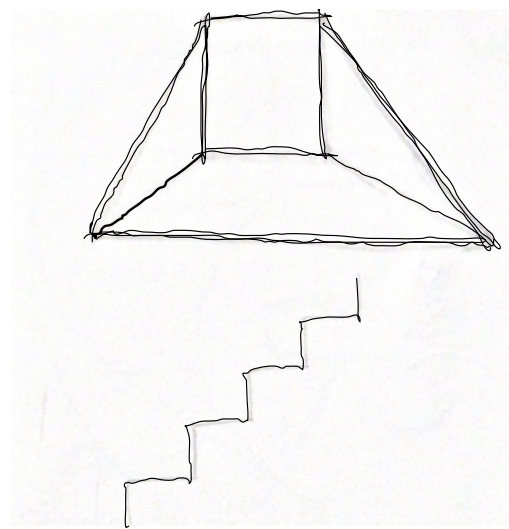


# HOSTEL PROJECT

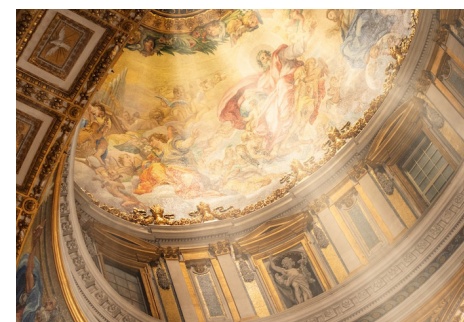
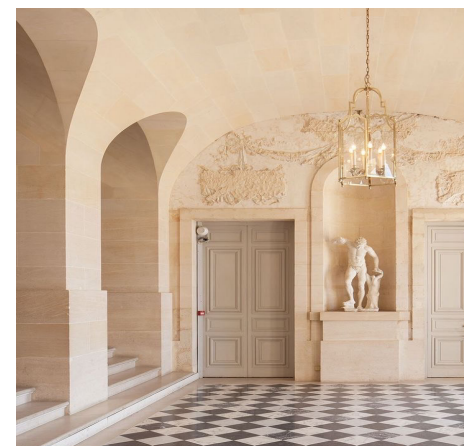
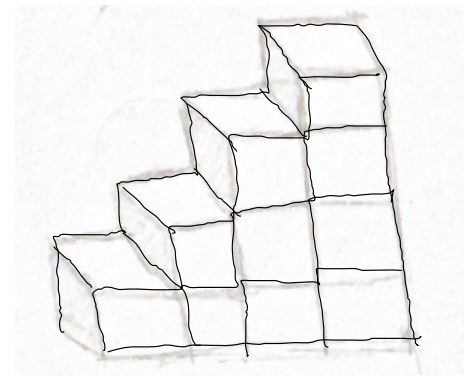
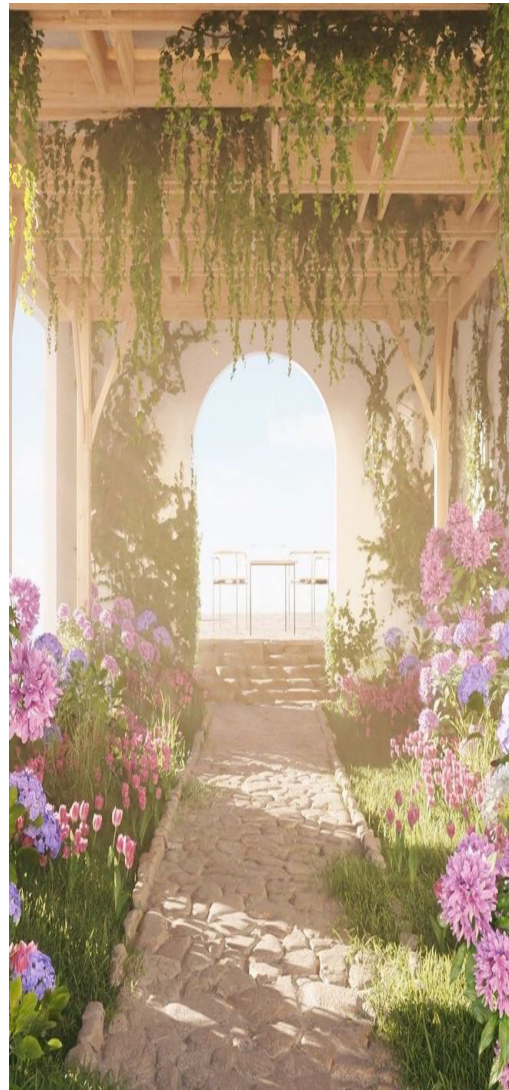
## PIAZZA DELLA SIGNORIA, FLORENCE, ITALY

### 'TRANSCEND'

Piazza Della Signoria in Florence, Italy, offers a variety of activities, and is a meeting place for both locals and tourists alike. This hotel and lo-cation is perfect for all artists and art enthusiasts to experience Italy like no other, by staying in an area so rich in history, with a range of museums to teach you about Italy's cultural capital. After spending a day getting inspired by all that Flor-ence has to offer, the hotel provides plenty of spaces for its guests to transcend above the pre-vious expressions of art in Italy and create their own art.



### Mood board & Sketches

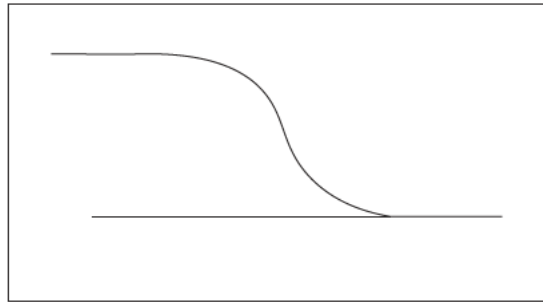




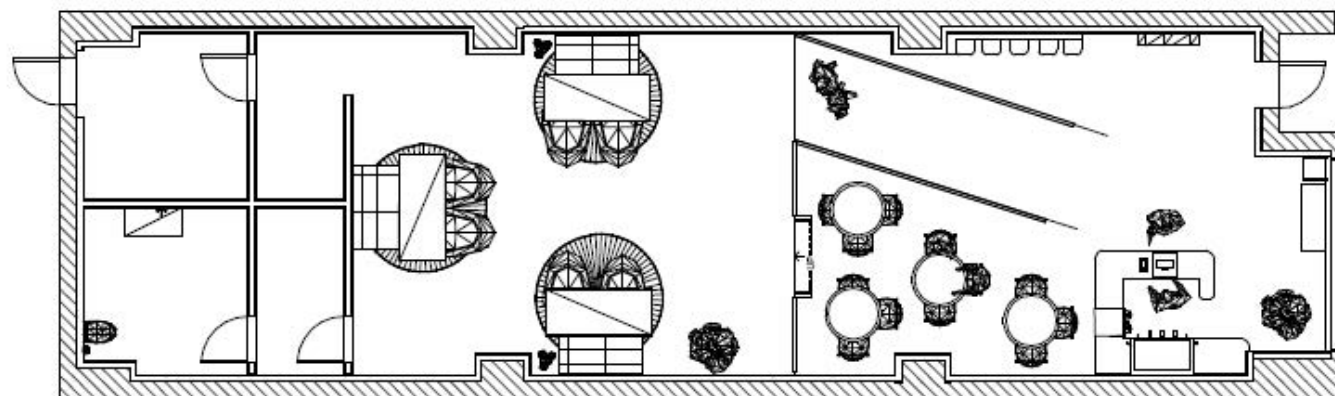




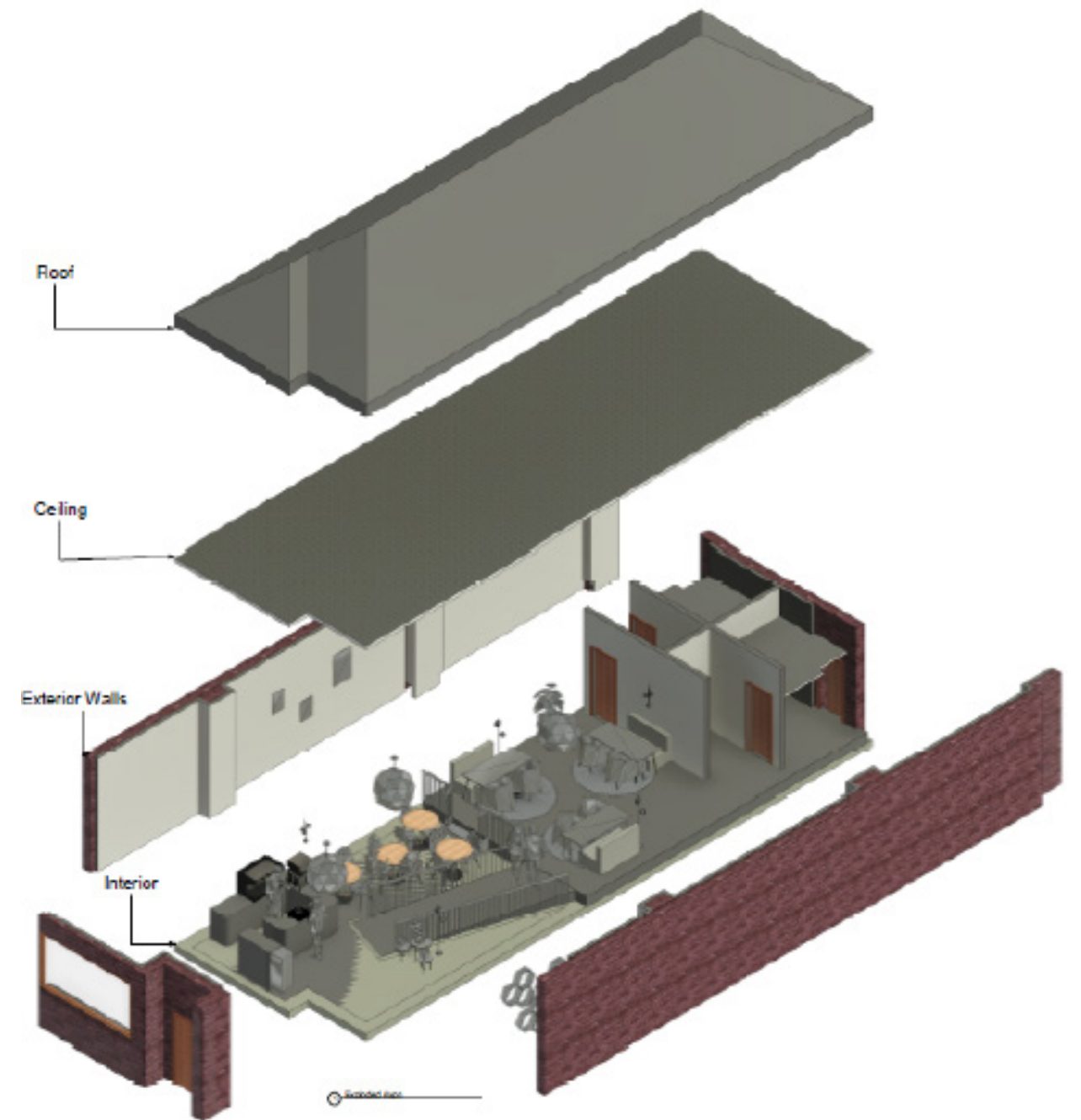
# GEORGETOWN CAFE



The spatial verb that is used to define the coffee shop is 'elevate'. The central ideas surrounding the design of the cafe are the Black Power Movement and the Black Arts Movement in Washington DC, and how both were a means to elevate black voices. One way that I integrated the spatial verb into the space was through having a ramp, where one side of the cafe is physically elevated.



FLOOR PLAN



EXPLODED AXONOMETRIC







# ADDITIONAL WORK



Graphite on A3 drawing paper

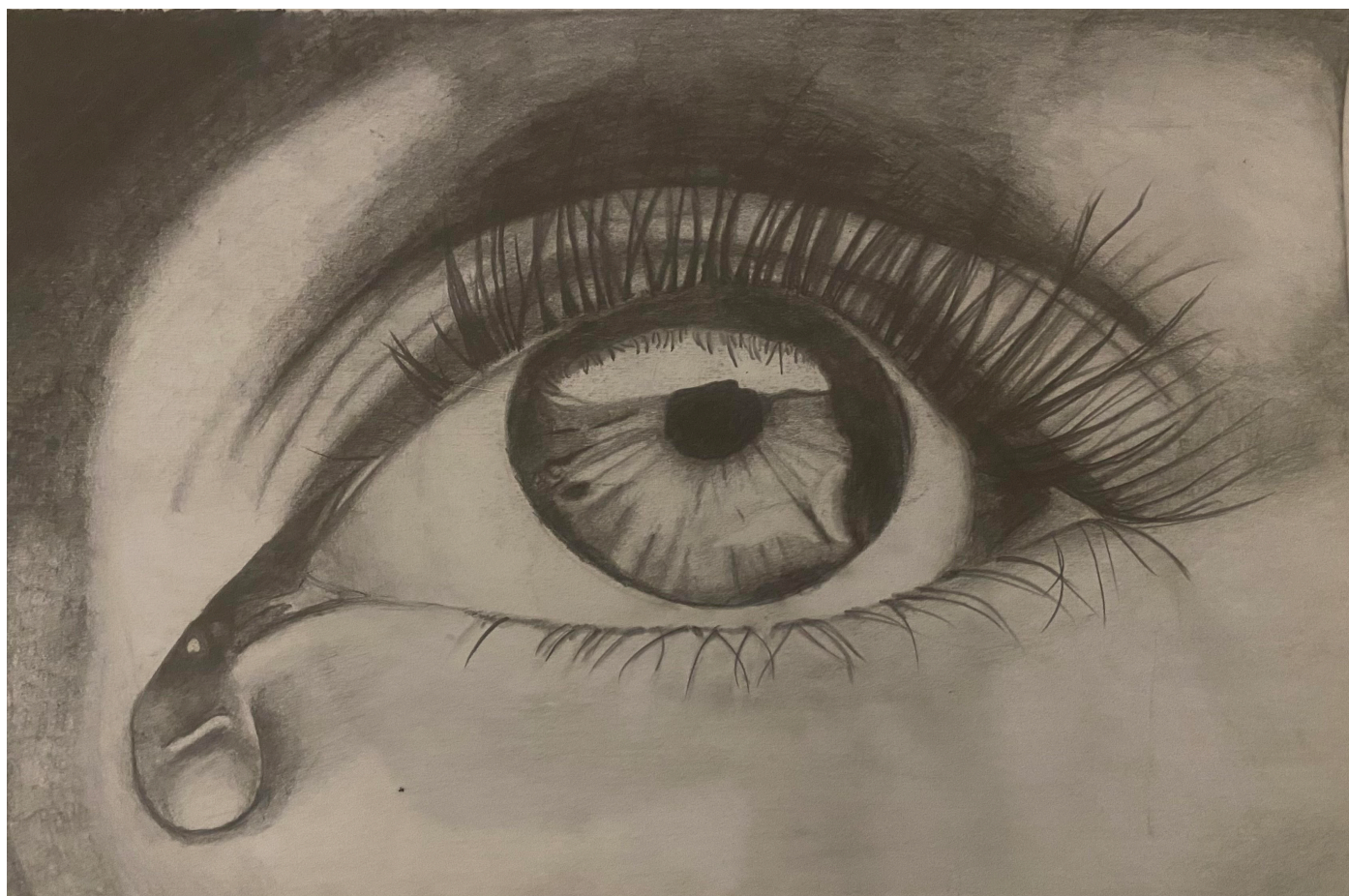


Charcoal on 18x24 drawing paper

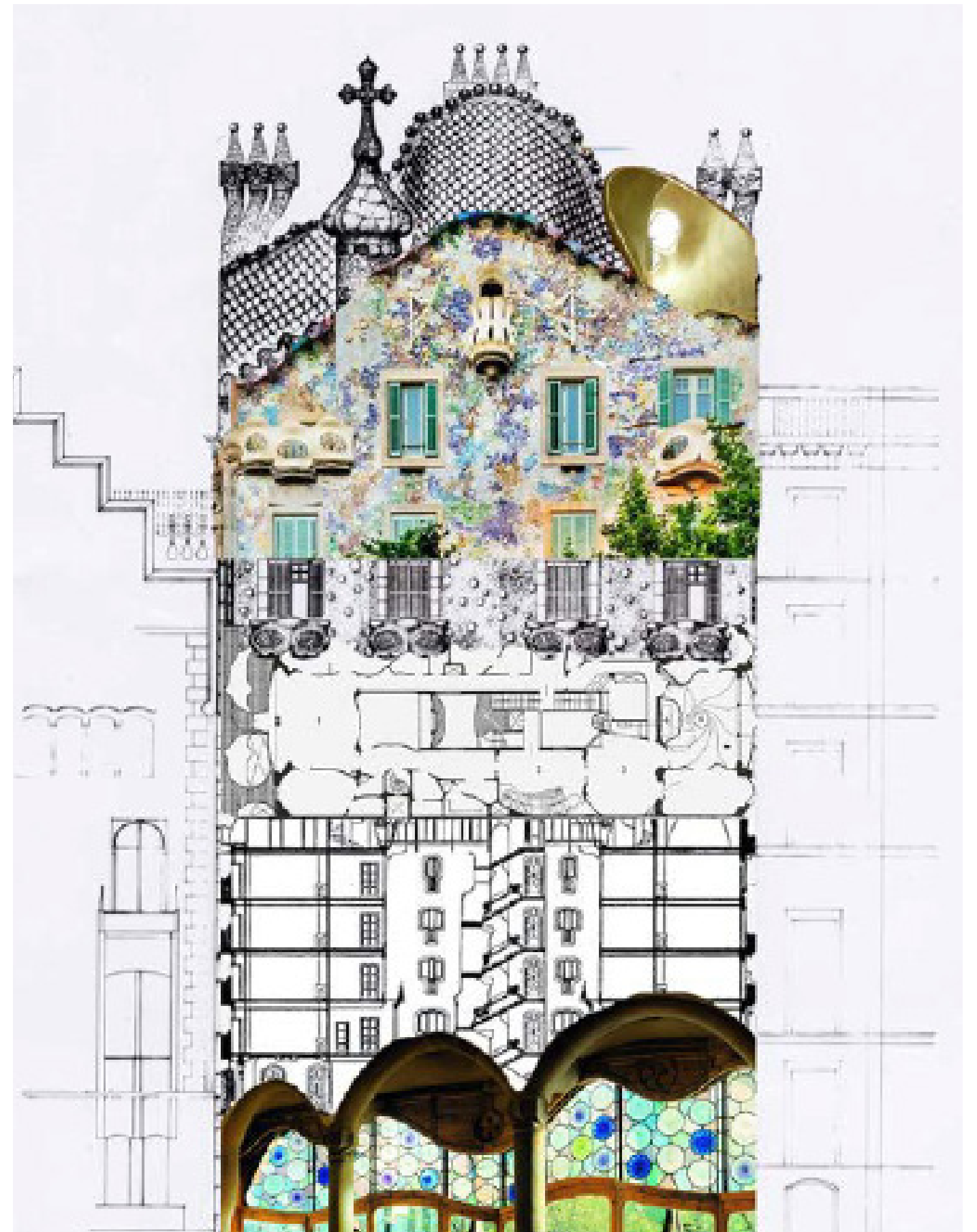




'White on White' Graphite on 11x17 paper



Graphite on A3 drawing paper



An ANALYTIQUE of Gaudi's Casa Batllo, made using Adobe Photoshop.